

# VIRTUAL EXCHANGES IN HIGHER EDUCATION AND YOUTH (EVE)

Is your organisation interested in setting up high-quality. virtual. international learning opportunities for young people, which are led by a trained facilitator, with clear learning outcomes? Would your organisation like to arrange online activities, which promote intercultural dialogue between young people in the EU and regions outside the EU?

Virtual exchange projects make it possible for every young person to have meaningful, transnational and cross-cultural educational experiences online. They foster mutual understanding and soft skills development.

## **OBJECTIVES**

The action aims to:

- Encourage intercultural dialogue with third countries not associated to the Programme and increase tolerance through online people-to-people interactions, building on digital, youth-friendly technologies;
- Promote various types of virtual exchanges as a complement to Erasmus+ physical mobility, allowing more young people to benefit from intercultural and international experience;
- Enhance critical thinking and media literacy, particularly in the use of the internet and social media, such as to counter discrimination, indoctrination, polarization and violent radicalisation;
- Foster digital and soft skills development of students, young people and youth workers, including foreign languages and teamwork, notably to enhance employability;
- Promote citizenship and the common values of freedom, tolerance and non-discrimination through education;
- Strengthen the youth dimension in the relations of the EU with third countries.





#### THEMATIC AREAS

Examples of themes a virtual exchange could work on include (among others):

- Countering hate speech;
- Gender equality;
- Sustainable food systems;
- Perspectives on populism;
- Digital technologies;
- Youth leadership in the 21st century;
- Living together with differences;
- How young people can fight against climate change.

### **ACTIVITIES**

Online activities may include (among others):

- Online-facilitated discussions between young people of youth organisations based in different countries, as part of youth projects, including role playing simulations;
- Training for youth workers willing to develop a virtual exchange project with colleagues from other countries;
- Online facilitated discussions between students of higher education institutions based in different countries, as part of higher education degrees;
- Training for university professors/staff willing to develop a virtual exchange project with colleagues from other countries;
- Interactive open online courses including traditional course materials such as filmed lectures, readings, and problem sets (like the well-known MOOCs, Massive Open Online Courses, but putting an emphasis on interactive user forums in small groups to support community interactions among students, professors, teaching assistants, young people and youth workers).

Target regions

- Western Balkans (Region 1)
- Neighbourhood East (Region 2)
- South-Mediterranean countries (Region 3)
- Sub-Saharan Africa (Region 9) geographical target priority to least developed countries and special emphasis on migration priority countries in this region.

See Erasmus+ Programme Guide for precise list of countries.

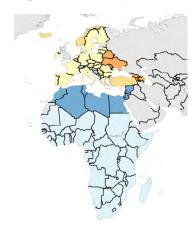


Image: Administrative boundaries: © EuroGeographics © UN-FAO © Turkstat Cartography: Eurostat – IMAGE, 02/2023



Deadline and duration of the project Deadline for submission of applications: 26 April 2023 – 5 pm (CET, Brussels time). Duration of the project: 3 years (36 months).



Who can apply?

The following organisations can be involved as coordinator, if they come from an EU Member State or third country associated to the Programme.

- Public or private organisations active in the field of higher education or youth (nonformal education);
- Higher education institutions, associations or organisations of higher education institutions, as well as legally recognised national or international rector, teacher or student organisations.



What countries are eligible to participate in the project? Participating organisations may be established either in an EU Member State or a third country associated to the Programme, or in an eligible third country not associated to the Programme.

See <u>Erasmus+ Programme Guide</u> for precise list of countries.

Proposals must be submitted by a **consortium of at least 4 organisations**:



Number of participating organisations and countries

A minimum of 2 higher education institutions or youth organisations from 2 EU Member States and third countries associated to the Programme.

A minimum of 2 higher education institutions or youth organisations from 2 different eligible third countries not associated to the Programme within the same eligible region.

The number of organisations from the EU Member States and third countries associated to the Programme may not be higher than the number of organisations from third countries not associated to the Programme.



What funding is available in 2023?

The EU grant **per project** will be a **maximum of EUR 500 000**, with a maximum contribution per participant of EUR 200

(i.e. a project of EUR 500 000 would have to reach at least 2 500 participants).

Co-funding of 95% is available.



## Interested in submitting an application?

Apply via the <u>Funding and Tender Opportunities Portal (FTOP portal)</u>
Call ID: ERASMUS-EDU-2023-VIRT-EXCH
Find more details in the <u>Erasmus+ Programme Guide</u>

Learn about the submission procedure in the Online Manual on EU Funding and Tenders

For specific questions, please contact: <u>EACEA-EPLUS-VIRTUAL-EXCHANGES@ec.europa.eu</u>



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